

# MONTE VISTA 2019 Bylaws

*Please note: The bylaws/rules cover only rules which are necessary for the Bowling League Secretary software. Many areas, such as tardy players and team franchises, are not covered here and should be appended to these league rules.*

President: GORDY PROCHASKA  
Vice Pres.: \_\_\_\_\_  
Secretary: MARGE BLANSKI  
Treasurer: \_\_\_\_\_

## General Rules

### About our League:

The league shall be called MONTE VISTA 2019 and will be referred to as "League" through the rest of this document.

The number of teams that will be bowling is 10, the number of people who bowl on each team is 4, and the teams will be bowling 3 games each week/session.

The teams will bowl against one opponent each week even when there are an even number of games.

### When we Bowl

The League will bowl on Thursday at 3:00 pm beginning November 8, 2018. It is a Winter Season and will bowl for 17 weeks/sessions. The final week of competition will be week number 17. The League starting lane is 1.

The teams will not shift lanes if the league schedule repeats.

### *Position Rounds:*

The league season shall have 2 position rounds. They will be on weeks 8 and 16.

### Type of League and Features

Type of bowling is Standard 10-pin bowling

This is a mixed league.

The League is: Handicapped.

This league will not be sanctioned.

### Where we Bowl

The league bowls at MESA EAST BOWL.

## Split Season

### Split Season Schedule

The league schedule is divided into 2 parts. The segments begin with weeks 1 and 9. At the start of each split, the following will be restarted: Team-Points.

### Team Standings Determination

Team standings are determined by: Current Split

## Legal Lineup

This league shall consist of 10 teams with a playing strength of 4 bowlers per team. The minimum legal lineup shall consist of 2 eligible players of which 1 must be from the team's current roster.

When advancing to the next week, the team rosters will display Bowlers in the order that they last bowled.

Injured bowler scores (type "I" scores) shall count towards a legal lineup.

## Individual Average and Handicap

### Book and Entering Averages

A bowler's Book Average (never Entering Average) shall be used for the first 6 games bowled. For bowlers without a Book Average, the first night's average shall be used for the first 3 games bowled.

## Individual Handicaps

### Basic Individual Handicap Rules

The handicap is the same for all genders. The handicap is 90% of the difference between the bowler's average and 200.

The handicap shall not be limited.

A DUMMY score ( absentee score with no handicap) shall be 130.

A VACANCY score shall be 130.

An ABSENTEE score shall be the bowler's average less 10 pins.

## Team Handicaps

### Basic Team Handicaps Rules

The team handicap shall be the sum of the bowlers' individual handicaps.

The team handicap shall not be limited.

## Absent Players

### Absentee Score Rules

An absentee score shall be the bowler's average less 10 pins for all bowlers.

Absent players may not earn points. Points they would have won are awarded only to the absent player's team.

When an absentee or vacancy is bowling against another absentee or vacancy, the points are awarded to the team winning the game.

The team scheduled to bowl on the ODD (left hand) lane shall enter its lineup first.

## Vacant Players

### Vacancy Score Rules

The vacancy score shall be 130 for all genders.

The League uses a Dummy score (a score with no handicap) of 130 for all genders.

## Forfeits

### Opposing a Forfeiting Team

When bowling against a FORFEIT, the team must bowl within 40 pins of the team average to win the points. The team average is the sum of the averages of the bowlers who bowled. In the case of a "tie", the team wins the points (points are not split).

## Bye Teams

### Team

When bowling against a BYE, the team must bowl within 40 pins of the team average to win the points. The team average is the sum of the averages of the bowlers who bowled. In the case of a "tie", the team wins the points (points are not split).

The BYE team name shall be BYE.

## Team Points

### Point System

The League will use the standard team point system.

2 points are awarded to the winner of each team game.

1 point is awarded for the winner of the team series (total pinfall with handicap).

### Team Standings

Team standings are determined by the actual number of points won.

Total pinfall WITH HDCP then Actual Games Won (not points) is the priority in how to break Team Standings ties when teams are tied in Points Won.

## Point Summary

### Summary of Points

The following standard points will be awarded:

7 Total Standard Team Points per Night  
General rules option indicates league is not a match point, performance point or UBL league

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7 Total possible points for a team to win each time bowled

### Standard Team Points

The following standard team points will be awarded:

0 Total SCRATCH game points (0 points per game x 3 games per night)  
6 Total HDCP game points (2 points per game x 3 games per night)  
0 Points for winning SCRATCH series  
1 Points for winning HDCP series  
0 Total possible bonus points

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7 Total possible points per team per week

## Special Recognition

### Team Awards

This league will award team prizes for the high scratch and handicap scores for the season.

When a team has a zero handicap, the scratch scores *shall* be included with the handicap scores for determining handicap prizes. *(Because technically it is a ZERO handicap, rather than NO handicap.)*

Team handicap scores will be counted towards league prizes beginning with scores bowled in week 1.

If a Team qualifies for more than one Season game and/or series prize, the Team may receive *only 1* award. The prize will be awarded based on the following priority: *Scratch-Series Scratch-Game Handicap-Series Handicap-Game*

If a Team qualifies for more than one Weekly game and/or series prize, the Team may receive *ALL* prizes.

*In the event of a tie:* The teams involved in the tie shall share equally in the prizes for the places involved in the tie.

Example: If a tie for first and second, the 2 teams will occupy first and second place and the next eligible team will be in third place. The cash prizes for first and second will be combined together and divided equally between the two teams.

#### Individual Awards

This league will award individual prizes for the high scratch and handicap scores for the season.

Individual handicap scores will be counted towards league prizes starting with each bowler's game # 1.

When a bowler has a zero handicap, the scratch scores *shall* be included with the handicap scores for determining handicap prizes. *(Because technically it is a ZERO handicap, rather than NO handicap.)*

If a Bowler qualifies for more than one Season game and/or series prize, the Bowler may receive *only 1* award. The prize will be awarded based on the following priority: *Scratch-Game Scratch-Series Handicap-Game Handicap-Series*

If a Bowler qualifies for more than one Weekly game and/or series prize, the Bowler may receive *ALL* prizes.

*In the event of a tie:* The players involved in the tie shall share equally in the prizes for the places involved in the tie.

Example: If a tie for first and second, the 2 players will occupy first and second place and the next eligible player will be in third place. The cash prizes for first and second will be combined together and divided equally between the two players.

Temporary substitute bowlers are not eligible to receive league prizes.

Permanent substitute bowlers are not eligible to receive league prizes.

#### *Most Improved Average:*

The Most-Improved-Average is determined by comparing the bowler's average at 9 games and

the average at the end of the season.

At the end of the season, a bowler must have completed 0 of the games to be eligible for a league award.

Pre-bowled and Make-Up games *do not* qualify for league awards.

Pre-bowled and Make-Up games *do not* qualify for association awards.

## Special Options

### League Template

If the league rules were based on a template, it will be named here. The template may be renamed to save the league rules as a template to simplify creating similar leagues.

Template Name: SENIOR LEAGUE 90%

### Kiosk Options (Pro and A/S Features)

League will be exported to kiosk

## More Information

### Additional Payment Information

Substitute Bowlers will not pay Regular Fees:

Weekly Payments will be recorded: As Individuals on a Team

## Officer Contacts

### President

GORDY PROCHASKA

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### Vice President

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Secretary

MARGE BLANSKI

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Treasurer

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